



## Celebration and Group Bonding

	Lower School Sequence (grades 4 - 8)	Upper School Sequence (grades 8 - 12)
<b>Day 1</b>		
<b>AM</b>	<b>9:30 Arrival/Room Assignments/Large Group Welcome Activities</b>	
	Incredible Journey	Incredible Journey
<b>PM</b>	Flat-water canoeing	River Canoeing
<b>Evening</b>	The Odyssey Scavenger Hunt <i>or</i> Hootenanny any choice with Campfire and S'mores	The Odyssey Team Scavenger Hunt <i>or</i> Hootenanny <i>or</i> Round Auction any choice with Campfire and S'mores
<b>Day 2</b>		
<b>AM</b>	Challenge Course	Challenge Course <i>or</i> (Client Choice)
<b>PM</b>	(Client Choice)	High Ropes
<b>Evening</b>	Round Auction <i>or</i> Night Hike with Solo Walk any choice with Memory Campfire	Adventure Orienteering <i>or</i> Total Team with Solo Walk <i>or</i> Solo Experience any choice Memory Campfire
<b>Day 3</b>		
<b>AM</b>	Tree Climbing ..... Drums as Language	Tree Climbing ..... Drums as Language
<b>PM</b>	<b>Closing Ceremony and 2:00 Departure</b>	

**Program Overview:** Build community through the power of fun and shared challenge! Our facilitators focus on fun in this program, with less direct instruction and debriefing. A great end-of-year or end-of-season program sequence for schools, sports teams, youth groups, support groups or multi-generational groups.

Please consult Pathfinder's *Youth Program Guide* for a description of activities. Client Choice can include most options from the Program Guide, based on your group goals and interests.