

Ecosystems and Inquiry (grades 4 - 8)

	Class	Description
Day 1		
AM	10:00 Arrival/Room Assignments/Large Group Welcome Activities	
	Incredible Journey I	- teambuilding, group problem-solving activities
PM	Enchanted Forest	- explore local ecosystems; guided walk
	Tree Climbing	- climb a tree with ropes and harnesses; walk on limbs and swing
Evening	Night Hike <i>plus</i> campfire with S'mores	- guided hike without flashlights; activities and exploration
Day 2		
AM	Project Planet Earth	- environmentally-themed low challenge course
PM	Estuary Explorer & Manatee CSI <i>or</i> Vital Signs & Reptile Revue	- guided hike with exploration of real animals and their skeletons
Evening	Odyssey or Hootenanny & Solo Walk <i>or</i> Solo Experience & Memory Campfire	- teambuilding fun - reflection time outdoors
Day 3		
AM	Canoe Experience	- canoe on a lake or river; investigate ecosystems and wildlife
PM	Closing Ceremony and 2:00 Departure	

Program Overview: Science comes alive through the power of experience! Pathfinder's inquiry-based approach taps into students' natural curiosity and wonder. Facilitated experiences in Florida's ecosystems illustrate important concepts and reinforce classroom learning. Pathfinder adds group problem-solving challenges with an ecological theme to develop decision-making skills which support a strong community and environmental stewardship.

Please consult Pathfinder's *Youth Program Guide* for a more complete description of activities.